



# **WHATCOM COUNTY JOB ANNOUNCEMENT**

## **Deputy I or II, DOQ Public Defender's Office**

**Salary:** Deputy I: \$5,253 - \$7,187 per month  
Deputy II: \$6,477 - \$8,825 per month  
Hiring rate depends on qualifications

**Closing Date:** October 7, at 4:30 PM

### **Primary Duties:**

- Acts as court-appointed counsel representing individuals accused of misdemeanors or felonies in superior, district and juvenile courts.
- Represents appointed clients in all phases of criminal proceedings, including arraignment, pretrial hearings, trial preparation, plea negotiations, trial and sentencing.
- Responsible for the investigation and preparation of each case assigned.
- Represents indigents in involuntary commitment proceedings and dependency proceedings.
- Primary caseload consists of misdemeanor, juvenile, or felony cases based upon experience.
- Assists management and other staff, as directed. Complies with legal standards and requirements.

### **Qualifications:**

#### Deputy I

- Must be a current member in good standing of the Washington State Bar Association (or current member in good standing of another State Bar Association and passing the next Washington State Bar exam).

#### Deputy II

- Three years as a successful practicing attorney with an equivalent trial background in criminal law that provides the required skills, knowledge and abilities.
- Must be a current member in good standing of the Washington State Bar Association (or current member in good standing of another State Bar Association and passing the next Washington State Bar exam).

Spanish language fluency is desired

Background Check must meet County Criteria for criminal justice positions.

Must have a driving record that meets County standards and possess a valid Washington State driver's license at time of hire and throughout employment.

*Whatcom County is an Equal Opportunity Employer*

**To apply:** Please visit our website  
<http://www.whatcomcounty.us/jobs>

**Human Resources, 311 Grand Avenue, Suite 107, Bellingham, WA 98225**